

Text Shapes

Contents

About Text Shapes	3-3
The Geometry of a Text Shape	3-3
The Default Text Shape	3-4
The Text Shape and Styles	3-4
Using Text Shapes	3-5
Creating and Drawing a Text Shape	3-5
Changing Text in a Text Shape	3-6
Text Shapes Reference	3-8
Functions	3-8
Creating and Drawing Text Shapes	3-8
GXNewText	3-8
GXDrawText	3-9
Manipulating Geometries of Text Shapes	3-10
GXGetText	3-11
GXSetText	3-12
GXGetTextParts	3-13
GXSetTextParts	3-14
Summary of Text Shapes	3-16



